Author: R. Maier

List of Publications

Conference and Workshop Papers

[C1] Maier, R., Schaller, R., Cremers and D.,
Efficient Online Surface Correction for Real-time Large-Scale 3D Reconstruction,
British Machine Vision Conference (BMVC), London, United Kingdom, September 2017.

[C2] Maier, R., Kim, K., Cremers, D., Kautz and J.,
Intrinsic3D: High-Quality 3D Reconstruction by Joint Appearance and Geometry Optimization with Spatially-Varying Lighting,
International Conference on Computer Vision (ICCV), Venice, Italy, October 2017.

[C3] R. Maier, J. Stueckler and D. Cremers,
Super-Resolution Keyframe Fusion for 3D Modeling with High-Quality Textures,
International Conference on 3D Vision (3DV), 2015.

[C4] R. Maier, J. Sturm and D. Cremers,
Submap-based Bundle Adjustment for 3D Reconstruction from RGB-D Data,
German Conference on Pattern Recognition (GCPR), Münster, Germany, September 2014.

Masters Thesis

[M1] R. Maier,
Out-of-Core Bundle Adjustment for 3D Workpiece Reconstruction,
Technische Universität München, Germany, September 2013.