

**Machine Learning for Robotics and Computer Vision  
Summer term 2016**

**Homework Assignment 1**

Topic 1: Linear Algebra

April 20, 2016

**Exercise 1: Warm up**

- What multiple of  $a = (1, 1, 1)$  is closest to the point  $b = (2, 4, 4)$ ? Find also the closest point to  $a$  on the line through  $b$ .
- Prove that the trace of  $P = aa^T/a^T a$  always equals 1.
- Show that the length of  $Ax$  equals the length of  $A^T x$  if  $AA^T = A^T A$ .
- Which  $2 \times 2$  matrix projects the  $x, y$  plane onto the line  $x + y = 0$ ?

**Exercise 2: Determinants**

- If a square matrix has determinant  $\frac{1}{2}$ , find  $\det(2A)$ ,  $\det(-A)$ ,  $\det(A^2)$  and  $\det(A^{-1})$ .
- Find the determinants of

$$A = \begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix} \begin{bmatrix} 2 & -1 & 2 \end{bmatrix}, \quad U = \begin{bmatrix} 4 & 4 & 8 & 8 \\ 0 & 1 & 2 & 2 \\ 0 & 0 & 2 & 6 \\ 0 & 0 & 0 & 2 \end{bmatrix}, \quad U^T \text{ and } U^{-1}$$

**Exercise 3: Eigenvalues and Eigenvectors**

- Find the eigenvalues and eigenvectors of

$$A = \begin{bmatrix} 3 & 4 & 2 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 0 & 0 & 2 \\ 0 & 2 & 0 \\ 2 & 0 & 0 \end{bmatrix}, \quad \text{their traces and their determinants.}$$

- Using the characteristic polynomial, find the relationship between the trace, the determinants and the eigenvalues of any square matrix  $A$ .

- Diagonalize the unitary matrix  $V$  to reach  $V = U\Lambda U^*$ . All  $|\lambda| = 1$ .  $V = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & 1-i \\ 1+i & -1 \end{bmatrix}$

- Suppose  $T$  is a  $3 \times 3$  upper triangular matrix with entries  $t_{ij}$ . Compare the entries of  $T^*T$  and  $TT^*$ . Show that if they are equal, then  $T$  must be diagonal. (All normal triangular matrices are diagonal)

#### Exercise 4: Singular Value Decomposition

- a) Find the singular values and singular vectors of

$$A = \begin{bmatrix} 1 & 4 \\ 2 & 8 \end{bmatrix}$$

- b) Explain how  $U\Sigma V^T$  expresses  $A$  as a sum of  $r$  rank-1 matrices:  $A = \sigma_1 u_1 v_1^T + \dots + \sigma_r u_r v_r^T$

- c) If  $A$  changes to  $4A$  what is the change in the SVD?

What is the SVD for  $A^T$  and for  $A^{-1}$  ?

- d) Find the SVD and the pseudoinverse of  $A = [1 \ 1 \ 1 \ 1]$  ,  $B = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$

and  $C = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$

## Topic 2: Probabilistic Reasoning

### Exercise 5: Follow the robot

Assume you get your hands on a robot that can measure its distance to a wall in front of it. You model this using a continuous random variable with a Normal distribution  $\mathcal{N}(x; \mu, \sigma^2)$ .

- a) The robot also has a camera on board that is not color-calibrated correctly so the color mapping is probabilistic and looks like the following table:

$z \backslash x$	<b>R</b>	<b>G</b>	<b>B</b>
<b>R</b>	0.8	0.1	0.1
<b>G</b>	0.1	0.6	0.2
<b>B</b>	0.1	0.3	0.7

*For instance, the probability that the robot reads blue while the true color is green is  $p(z = B|x = G) = 0.3$*

Assume the robot is located in a white room with 5 boxes: 2 red, 2 green and a blue one. The robot moves towards a box and the camera reads green. How likely is it that the box is actually green?

- b) The robot's distance sensor can be modeled using a continuous random variable with a Normal distribution with  $\sigma_1 = 0.3$  m. Express the sensor model  $p(z|x)$  in the full form (not the shorthand notation).
- c) Now the robot moves into another room that is empty. Initially it knows it is located at the door ( $x=0$ ). The robot can execute *move* commands but the result of the action is not always perfect. Assume that the robot moves with constant speed  $v$ . The motion can also be modeled with a Gaussian with deviation  $\sigma_2 = 0.1$  m. Write the motion model  $p(x_t|x_{t-1}, u_t)$ .
- d) You let the robot run in the room with a speed of 1 m/s. The robot only runs forward and it updates its belief every second. Assume you get the following sensor measurements in the first 3 seconds:  $\{z_1 = 1.2, z_2 = 1.6, z_3 = 2.5\}$ .

Further assume that the position can only take discrete values from 0 to 5. Where does the robot believe it is located with respect to the door after 3 seconds? How certain is it about its location?

## Exercise 6: An overview of ML methods

Try to find (for example by internet search or from the book (Bishop or )) at least 5 examples for learning techniques that have not been discussed in class. Describe these techniques briefly and classify them with respect to the categories presented in the lecture.

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The next exercise class will take place on **April 29th, 2016**.

For downloads of slides and of homework assignments and for further information on the course see

<https://vision.in.tum.de/teaching/ss2016/mlcv16>

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